# Special Timetable



## **Port Washington Branch**

**Special Trackwork Timetable** Effective Saturday and Sunday, July 27-28, 2024

#### www.mta.info

### ATTENTION CUSTOMERS Washington & ◆ Plandome 告. As a result of track work, some Manhasset Port Washington trains will operate on adjusted schedules and have affected connections. This special card lists only affected service. For all other service, please use the regular Port Washington ◆ Little Neck ⊱ timetable, effective May 20, 2024. \*Refer to the TrainTime app for Douglaston 😓 complete service west of Jamaica, as well as transfer options. ♠ Bayside ♠. ♠ Auburndale 告. ● Broadway 👆 hurray Hill 👃 Flushing Main Street & Woodside & LaGuardia Link Grand Central ● Penn Station 👆

### **Westbound Affected Service** Effective Saturday and Sunday, July 27-28, 2024

For explanation, see	
"Reference Notes."	
	PM
PORT WASHINGTON	4:11
Plandome	4:16
Manhasset	4:18
Great Neck	4:21
Little Neck	4:24
Douglaston	4:26
Bayside	4:28
Auburndale	4:31
Broadway	4:33
Murray Hill	4:35
Flushing Main Street	4:37
Mets-Willets Point	4:39
Woodside	4:47
GRAND CENTRAL	
PENN STATION	
	PM
Train #	6359

Reference Notes	
	Bicycles are NOT permitted. Click HERE to visit the LIRR's Bicycle Policy Information webpage for complete and current details before planning your trip. *Restriction periods may vary depending on day of week holiday occurs.
Mets-Willets Point	Mets-Willets Point is located between Woodside and Flushing Mair Street and is not ADA accessible. Customers with mobility impairments should travel to Woodside station and transfer to a Flushing-bound #7 train.
Eastbound Trains	Eastbound trains may depart stations between Woodside and Plandome up to three minutes earlier than times shown.
Woodside	Westbound trains may depart Woodside station up to three minutes earlier than times shown. Eastbound trains from Woodside to Port Washington depart on Platform B / Track 2. Westbound trains from Woodside in this timetable arrive and depart from Platform C / Track 1.

PW Card • TPSS-14